



Article no.: M-2977

Product data:
Behälter 30.000 Liter aus V2A isoliert,
temperierbar, gebraucht,
Standing

EUR 27.200,00

zzgl. 19 % MwSt. excl. shipping

in stock: 1

Location: 33378 Rheda-Wiedenbrück

Behälter 30.000 Liter aus V2A isoliert, temperierbar, gebraucht consists of the material 1.4301(AISI304) V2A. The volume is approx. 30,000 litres.

Behälter 30.000 Liter aus V2A isoliert, temperierbar, gebraucht was last used in the following area: Foodstuffs.

1 pieces of Behälter 30.000 Liter aus V2A isoliert, temperierbar, gebraucht is/are currently still available.

Delivery can take place worldwide.

Product description

General

Material in contact with product 1.4301(AISI304) V2A

Volume approx. 30,000 litres

Structure Standing

DIN design unknown

Year of manufacture 1991

Manufacturer Goavec

Condition Used

Dimensions approx.

External diameter 3100 mm

Cyl. height 4950 mm

Total height 6300 mm

Design

Weight approx. 4000 kg

Weight per unit volume approx. 1000 kg/m³

Insulation No

Insulated area Shell and floor

Insulation cladding Fully welded stainless steel

Interior surface Smoothed

Exterior surface Smoothed

Floor type Conical bottom

Head design Conical bottom

Product chamber operating pressure Atmospheric/unpressurised

Equipment

Temperature-controllable No

Temperature control system operating pressure/pipe chamber 3,0 bar

Agitator

Agitator quantity 1 (piece)

Agitator position Floor

Agitator type Propeller

Supports

Supports Stainless steel feet

Number of feet 4 (piece)

Note on supports höhenverstellbar

Fixtures and fittings

Manway position In shell

Outlet nozzle 50

Cleaning/CIP nozzle in head

Fixtures and fittings

Additional fixtures and fittings Nameplate,

Other notices

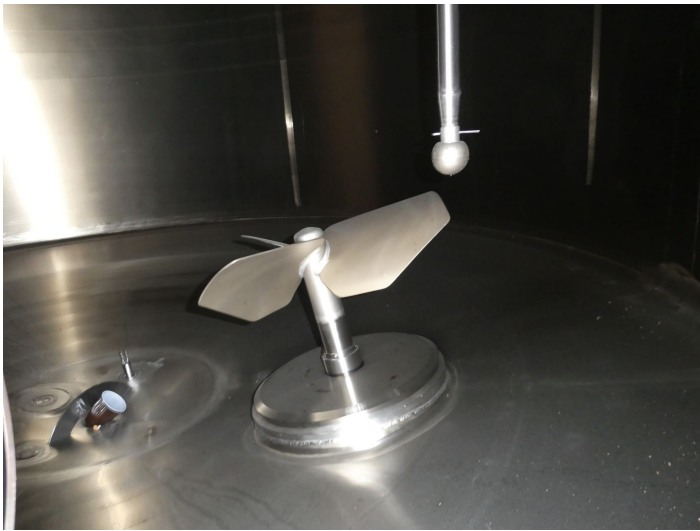
Technical documentation None

Note Auslaufstutzen und Stutzen f $\frac{1}{4}$ r Temperiermantel
abgeflex!

Last usage Foodstuffs

Pictures





Terms and conditions

The general terms and conditions of Georg Heuer Behälterhandel und Industriebedarf GmbH apply. [View here.](#)